

# ONLINE SAFETY WORKSHOP

Thursday 28th November 2024



# OVERVIEW

01

What is online safety?

02

Potential risks that children face

03

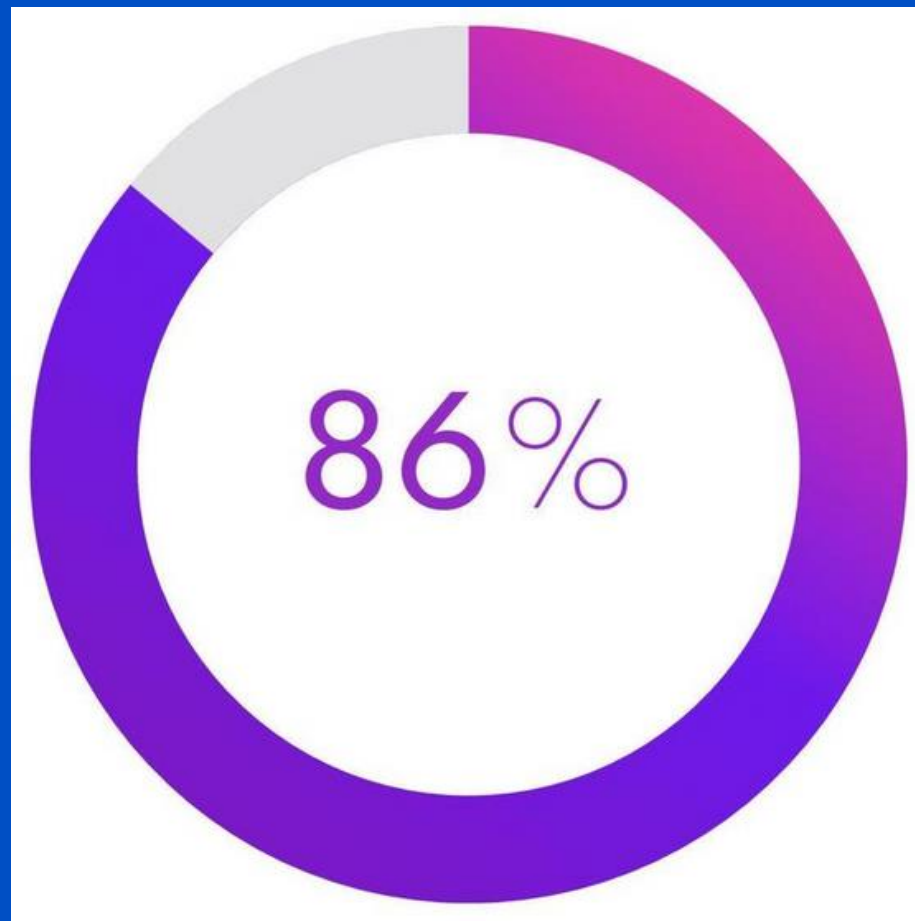
What are children accessing online?

04

Tips and resources



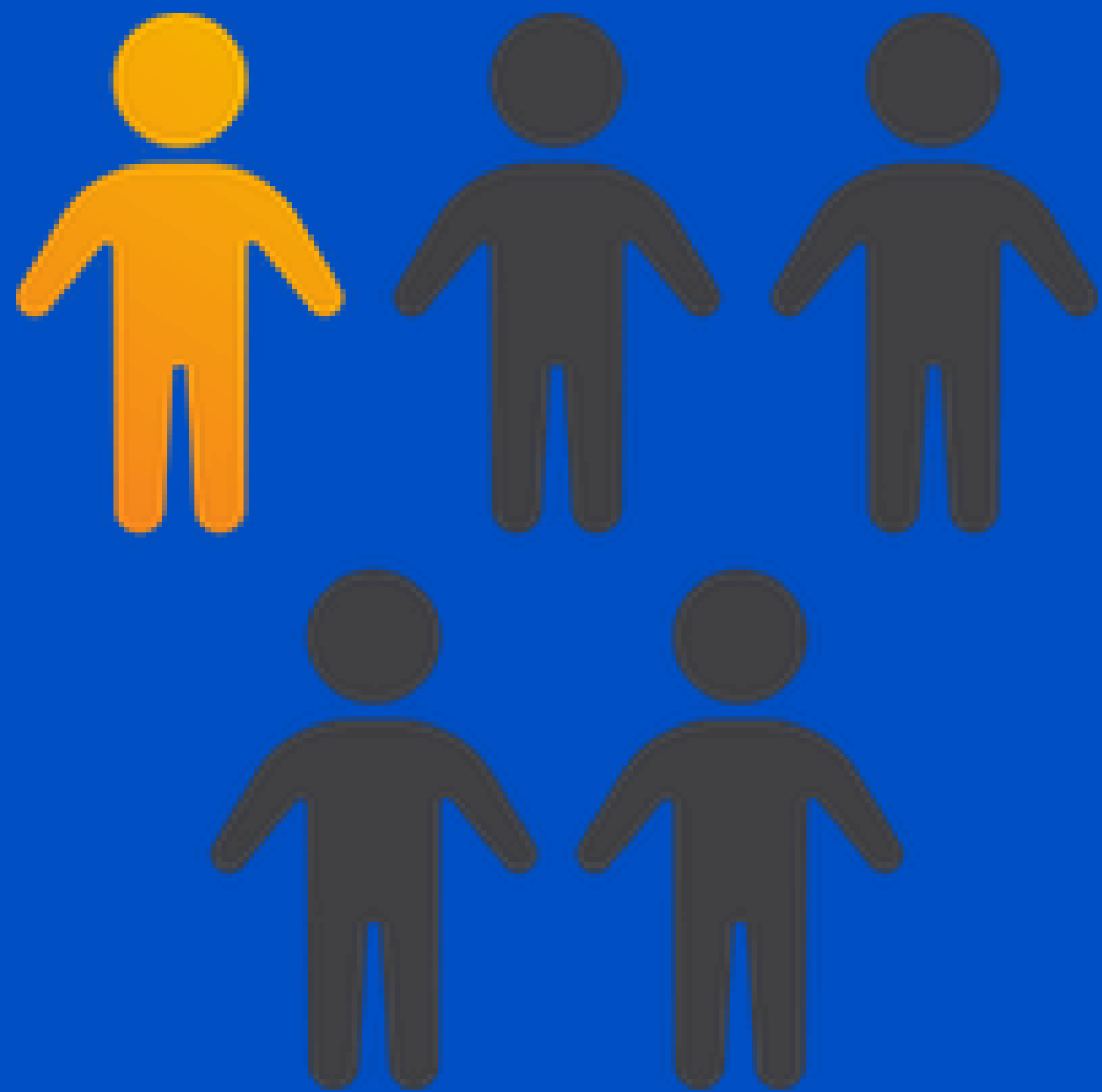
# STAGGERING ONLINE STATISTICS



UK children aged 8-11 use the internet daily.



UK children aged 8-11 have their own smart device.



**1 IN 5 CHILDREN  
HAS EXPERIENCED  
ONLINE BULLYING  
OR  
INAPPROPRIATE  
CONTENT.**



# WHAT IS ONLINE SAFETY?

Internet safety is all about staying safe online and being aware of any potential risks we might face, which include malware, scams, and cyberbullying. Children accessing the internet for the first time may be unaware of these risks, which makes teaching internet safety for children very important.



# POTENTIAL RISKS

01

Personal information  
being lost

02

Cyberbullying  
Incidents

03

Device addiction

04

Speaking to  
Strangers

05

Scams

06

Damaging Posts



# PERSONAL INFORMATION

Sharing personal information can leave you vulnerable. Whether you accidentally share bank details with a stranger or your child posts family holiday plans on social media, both instances can have damaging consequences. It's essential to remain cautious and never post anything that could leave you open to harm.



# CYBERBULLYING

With so many different social media and messaging applications, cyberbullying is one of the most serious issues of internet safety. It's important that children report any instances of cyberbullying, whether they're the victim or a witness.



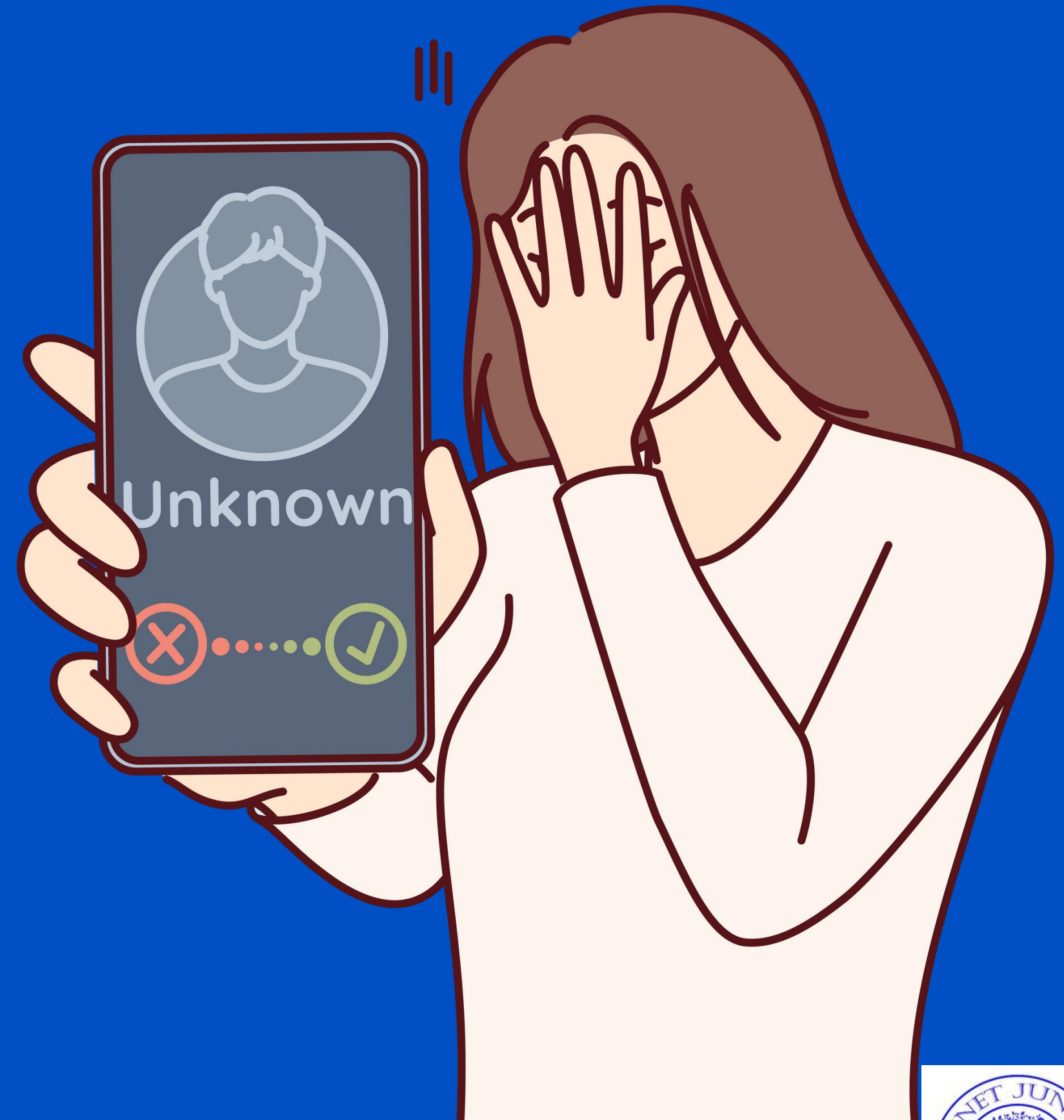
# DEVICE ADDICTION

Device addiction involves the overuse of smartphones and the internet. Its symptoms include anger and irritability, lack of concentration, and problems sleeping.



# SPEAKING TO STRANGERS

Strangers on the internet can try to take advantage of children's vulnerability, and this can lead to harmful situations both online and in real life.



# SCAMS

Cybercriminals can send emails or messages that appear genuine but actually contain harmful content. Be wary of any email or message that claims to be from an organisation or a friend that seems slightly off or doesn't include a personal message.



# DAMAGING POSTS

One social media post can have lifelong consequences, regardless of its intentions. Schools, universities, and employers all monitor social media, so an ill-thought-out post carries massive potential risk.



# WHAT ARE OUR CHILDREN ACCESSING ONLINE?

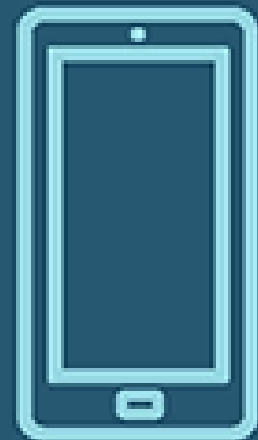


# Age Restrictions on Social Media

**13**

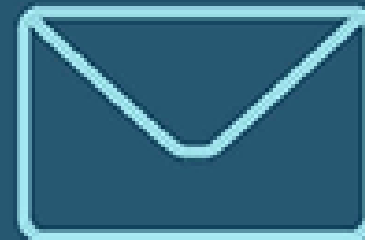
Facebook  
Twitter  
Instagram  
Snapchat  
TikTok  
Kik  
Ask.fm  
Houseparty  
Periscope

Tumblr  
Pinterest  
Reddit



**13+**

YouTube  
WeChat  
Whisper  
Yubo



(13+ means with  
parental consent)

**16**

LinkedIn  
Whatsapp



**18**

Tinder  
Bumble  
Hinge



# Tips and Resources

What can we do to help our children?



**LET'S  
TALK**

# LEGO® build and talk

## How it works



### Easy to start

Open the activity on your tablet or phone (a bigger screen will be better). Grab your LEGO® bricks (or a pen and paper) and find a comfy, quiet place to sit together.



### Just follow the story

Read the story aloud to your child. You'll find hints on what they need to build as you go along.

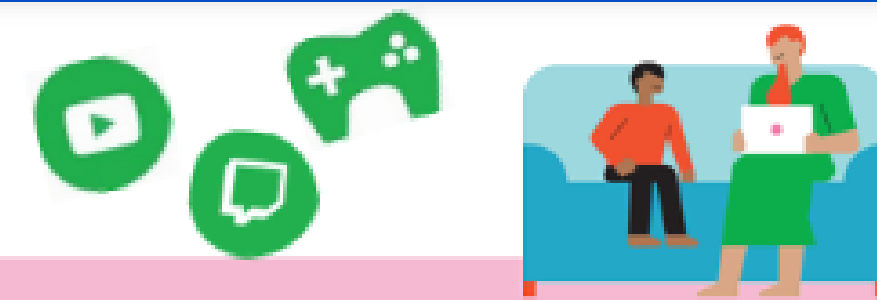


### Start talking

Use the suggested questions and conversation prompts to start chatting about digital safety and wellbeing.

<https://www.lego.com/en-gb/sustainability/children/buildandtalk?locale=en-gb>

# Host an online games night



Whether it's Fortnite or FIFA, talking to your child about what they're doing online is an important tool in helping to keep them safe. Having an activity to do together can be a good way to get it started!

Hosting an online games night with your child is a great way to get to know their favourite game and talk about ways you support them online. Use our **GAME** acronym to help get you started:

**Find a time**



**Choose a game**

**Get chatting**



**NSPCC**

**G**

**Get to know the platform** by challenging your child to a game on their favourite platform. Create your own account and explore the game yourself. This will help you understand the different tools and settings available and what your child sees and experiences.

**A**

**Ask open questions** to give your child an opportunity to talk about why they enjoy gaming and show you what they already know about online safety. Here are some questions you could ask them:

- What's your favourite game to play online?
- If you could change one thing about gaming, what would it be?
- How do you speak to some of your friends online?
- What's your favourite feature?
- Is there anything that's not so great about this game or any other games you play?

**M**

**Master the basics together** and explore how to report and block other players on the platform, how you can leave a game and ways to safely set up group play. Remind them they can come to you if they see anything that upsets or worries them.

**E**

**Explore privacy and safety settings** and decide which ones are appropriate to use. You might want to look at the platform or gaming provider's websites for more information on what's available.

**EVERY CHILDHOOD IS WORTH FIGHTING FOR**

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# Our family online agreement



## Child 1:

Name

e.g. check before downloading a new app.

How will we check we are doing this?

Signature

## Child 2:

Name

e.g. don't share location when posting online.

How will we check we are doing this?

Signature

## Child 3:

Name

e.g. check before downloading a new app.

How will we check we are doing this?

Signature

## Adults:

Names

e.g. have phone free time each day for the family.

How will we check we are doing this?

Signature

When will we review what we've agreed to?



**NSPCC**

**EVERY CHILDHOOD IS WORTH FIGHTING FOR**

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# Google Family Link

The image displays three panels from the Google Family Link interface, each with a distinct background and set of icons. The first panel, 'Set ground rules', has a light blue background and features icons of a tablet, a smartphone with a lock, a credit card, and a green bill. The second panel, 'Check device activity', has a dark blue background and features icons of a smartwatch, a smartphone with a clock, a smartphone with a calendar, and a person icon. The third panel, 'Balance screen time', has a green background and features icons of a person running, a person sitting, a kite, and a tree. Each panel includes a title, a brief description, and a white circular button with a downward arrow. The third panel also includes a white rectangular button with the text 'GET STARTED'.

**Set ground rules**  
Block or allow certain apps and websites

**Check device activity**  
Keep an eye on the apps your child use, and for how long

**Balance screen time**  
Lock devices when it's time to play, study or sleep

**GET STARTED**

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BROADBAND & MOBILE NETWORKS

GAMING



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TikTok parental control and safety settings



YouTube parental controls



Disney Plus parental controls guide



YouTube Kids parental controls guide





**EQUIP OUR NEXT  
GENERATION TO BE  
POSITIVE DIGITAL CITIZENS**

THANK YOU!

